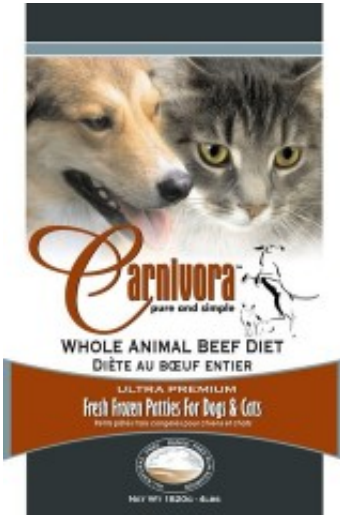


Beef Diet



Price: \$0.00 CAD

Short Description

Whole Animal Beef Patties

Packaging

4 lb Bag 8 - 1/2 lb patties/bag

32 lb Case 8 - 4lb bags/case

25 lb Bulk Box 50 patties loose per box

Description

Beef Diets differ from the Beef Dinners because they do not contain fruit or vegetable matter.

Beef patties contain the whole animal except the heads, hides, bladder and large intestine (manure), hooves, horns (if any). We do not use non-edible bones as these would not be consumed in nature due to their density. Organs make up approximately 8 to 10 % of the patties - this includes lungs, liver, heart, kidneys and the tongue. The omassum from beef is saved for our green tripe patties. On average over all our proteins, patties are composed of 66% muscle meat, 7% bone, 10% organs, 7% blood and 10% fat. Other than the vegetables and fruit in our dinners we DO NOT add anything to our foods. You may supplement as needed. Please ask for a brochure or visit our website for healthcare and supplement products.

The Carnivora Whole Animal Beef diet is lower in protein than some of the other

whole animal diets. Our pasture raised beef is lower in polyunsaturated omega-6 fatty acids and saturated fats than feedlot beef making it healthier. As it is lean, it is good food for less active pets, but still very valuable food for any carnivore. It is a rich source of iron and therefore a good food for building blood. Beef is a popular rotational food for those animals that do not have an intolerance to it.

Nutrition Facts

Beef Diet

Percentage (%) as Received

Moisture.....	66.15%
Ash.....	3.05%
Fat.....	9.50%
Fiber.....	0.64%
Protein.....	20.84%
Sodium.....	0.11%
Phosphorus.....	0.47%
Potassium.....	0.22%
Calcium.....	0.71%
Magnesium.....	0.03%
Sulfur.....	0.18%
Copper mg/kg.....	7.04
Iron mg/kg.....	49.25
Manganese mg/kg.....	1.05
Zinc mg/kg.....	45.32

Total Digestible Nutrients (%) 22.15

Gross Energy (kcal/kg) 2,073.28

Calories/8oz (227g) patty = 471.67

Diet Nutrition Facts

Product Gallery

